

Machine Learning

Linear Regression with  
multiple variables

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Multiple features

## Multiple features (variables).

Size (feet <sup>2</sup> )	Price (\$1000)
$x$	$y$
2104	460
1416	232
1534	315
852	178
...	...

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

## Multiple features (variables).

Size (feet <sup>2</sup> )	Number of bedrooms	Number of floors	Age of home (years)	Price (\$1000)
$x_1$	$x_2$	$x_3$	$x_4$	$y$
2104	5	1	45	460
1416	3	2	40	232
1534	3	2	30	315
852	2	1	36	178
...	...	...	...	...

M=47

Notation:

$n=4$

$n$  = number of features

$x^{(i)}$  = input (features) of  $i^{th}$  training example.

$x_j^{(i)}$  = value of feature  $j$  in  $i^{th}$  training example.

$$x^{(2)} = \begin{bmatrix} 1416 \\ 3 \\ 2 \\ 40 \end{bmatrix}$$

$$x_3^{(2)} = 2$$

Hypothesis:

Previously:  $h_{\theta}(x) = \theta_0 + \theta_1 x$

Now:  $h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3 + \theta_4 x_4$

E.g.  $h_{\theta}(x) = 80 + 0.1x_1 + 0.02x_2 + 3x_3 - 2x_4$

$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_n x_n$$

For convenience of notation, define  $x_0 = 1$ .  $\longrightarrow x_0^{(i)} = 1$

$$X = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \in R^{n+1}$$

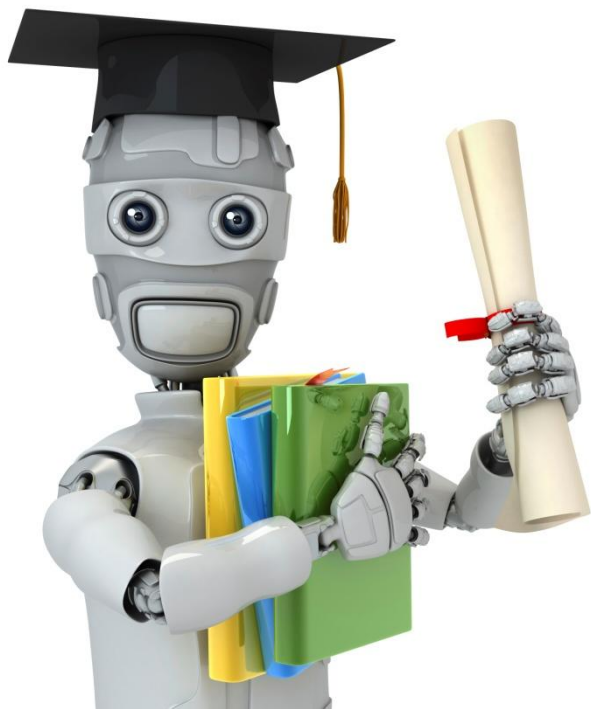
$$\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \\ \vdots \\ \theta_n \end{bmatrix} \in R^{n+1}$$

$$\begin{aligned} h_{\theta}(x) &= \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_n x_n \\ &= \boldsymbol{\theta}^T \mathbf{X} \end{aligned}$$

$$\underbrace{[\theta_0, \theta_1, \dots, \theta_n]}_{\boldsymbol{\theta}^T} \underbrace{\begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_n \end{bmatrix}}_{\mathbf{X}}$$

Multivariate linear regression.





Machine Learning

# Linear Regression with multiple variables

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## Gradient descent for multiple variables

Hypothesis:  $h_{\theta}(x) = \theta^T x = \theta_0 x_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_n x_n$

Parameters:  $\theta_0, \theta_1, \dots, \theta_n$

Cost function:

$$J(\theta_0, \theta_1, \dots, \theta_n) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Gradient descent:

Repeat {

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \dots, \theta_n)$$

}

(simultaneously update for every  $j = 0, \dots, n$ )



# Gradient Descent

Previously ( $n=1$ ):

Repeat {

$$\theta_0 := \theta_0 - \underbrace{\alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})}_{\frac{\partial}{\partial \theta_0} J(\theta)}$$

$$\theta_1 := \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})x^{(i)}$$

(simultaneously update  $\theta_0, \theta_1$ )

}

New algorithm ( $n \geq 1$ ):

Repeat {

$$\theta_j := \theta_j - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})x_j^{(i)}$$

(simultaneously update  $\theta_j$  for  $j = 0, \dots, n$ )

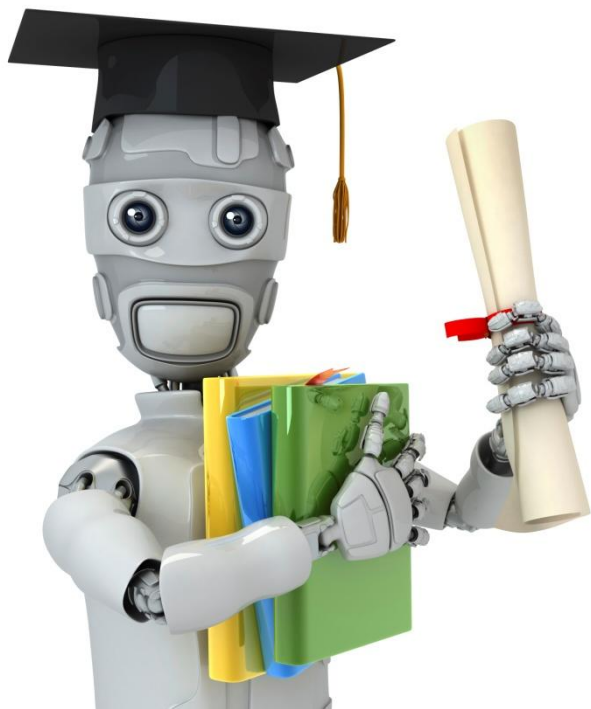
}

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$$\theta_0 := \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})x_0^{(i)}$$
$$\theta_1 := \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})x_1^{(i)}$$
$$\theta_2 := \theta_2 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})x_2^{(i)}$$

...





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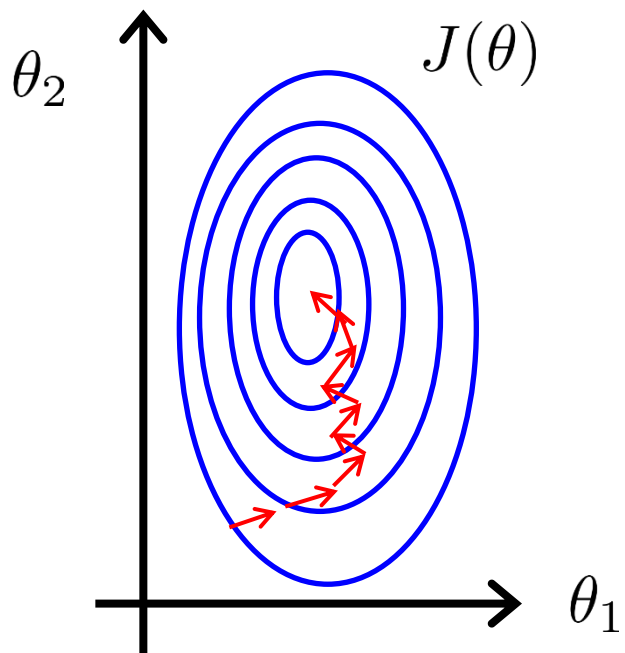
Gradient descent in  
practice I: Feature Scaling

# Feature Scaling

Idea: Make sure features are on a similar scale.

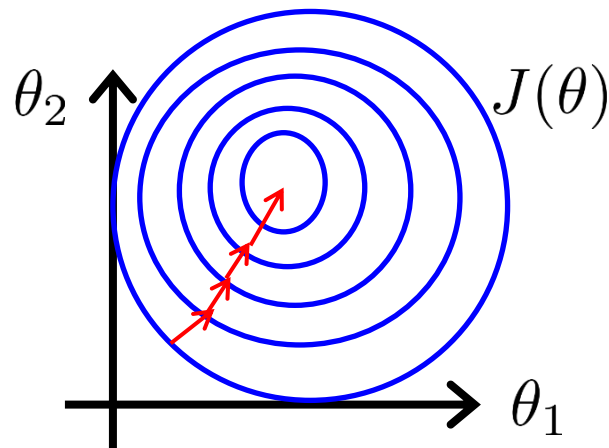
E.g.  $x_1 = \text{size (0-2000 feet}^2\text{)}$

$x_2 = \text{number of bedrooms (1-5)}$



$$x_1 = \frac{\text{size (feet}^2\text{)}}{2000}$$

$$x_2 = \frac{\text{number of bedrooms}}{5}$$



## Feature Scaling

Get every feature into approximately a  $-1 \leq x_i \leq 1$  range.


$$0 \leq x_1 \leq 3 \quad \checkmark$$

$$-2 \leq x_2 \leq 0.5 \quad \checkmark$$

$$-100 \leq x_3 \leq 100 \quad \times$$

$$-0.0001 \leq x_4 \leq 0.0001 \quad \times$$

Ok


$$-\frac{1}{3} \leq x_i \leq \frac{1}{3}$$

$$-5 \leq x_i \leq 5$$

# Mean normalization

Replace  $x_i$  with  $x_i - \mu_i$  to make features have approximately zero mean  
(Do not apply to  $x_0 = 1$ ).

E.g.  $x_1 = \frac{\text{size} - 1000}{2000}$

$$x_2 = \frac{\#bedrooms - 2}{5}$$

$$-0.5 \leq x_1 \leq 0.5, -0.5 \leq x_2 \leq 0.5$$

Average  
value of  $x_i$  in  
training set

other methods:

$$x = (x - \min) / (\max - \min)$$

More general role:

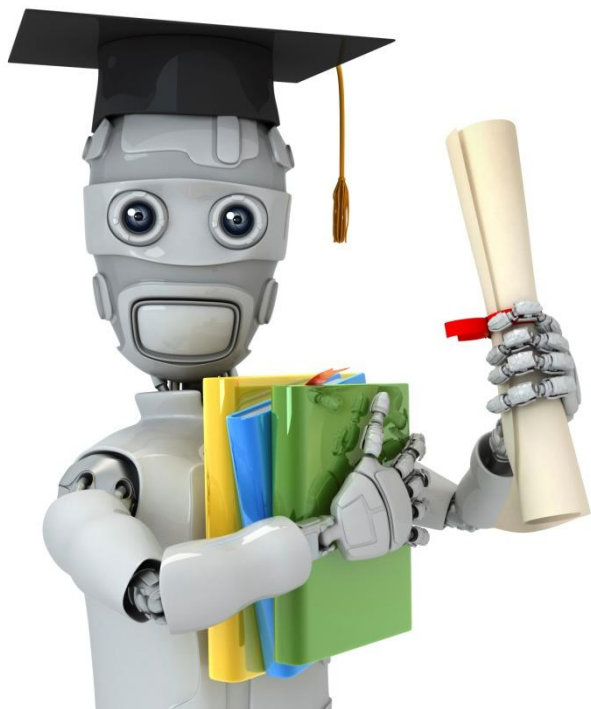
$$x_i = \frac{x_i - u_i}{s_i}$$

$u_i$  is the average value of  $x_i$  in training set

$s_i$  is the range of  $x_i$ , that is  
maximum value of  $x_i$  - minimum value of  $x_i$

$s_i$  also can be the standard deviation





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Gradient descent in  
practice II: Learning rate

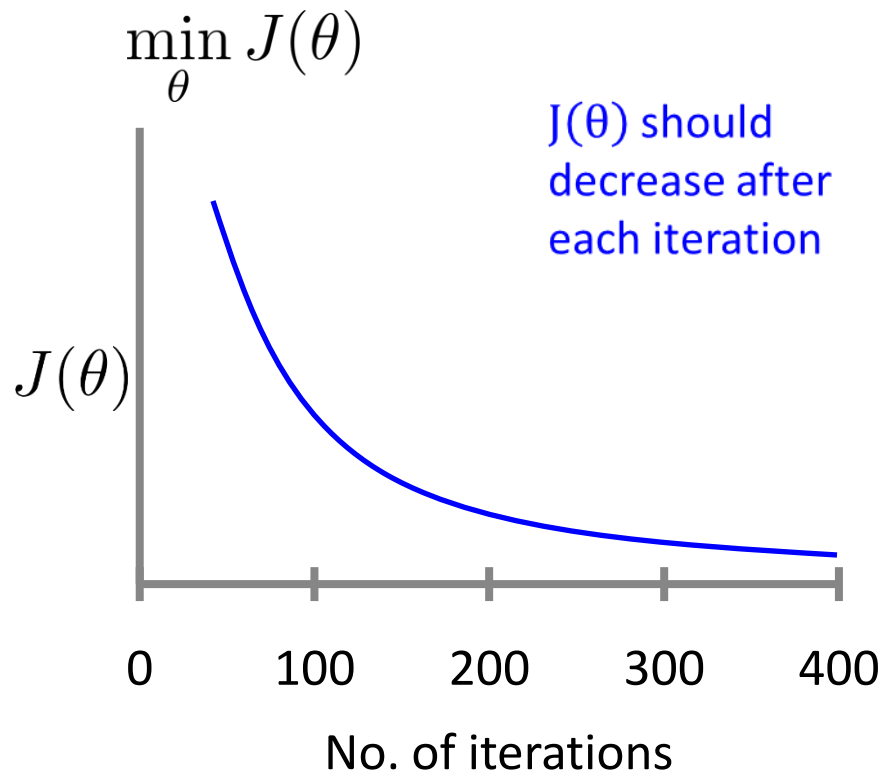


## Gradient descent

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$

- “Debugging”: How to make sure gradient descent is working correctly.
- How to choose learning rate  $\alpha$ .

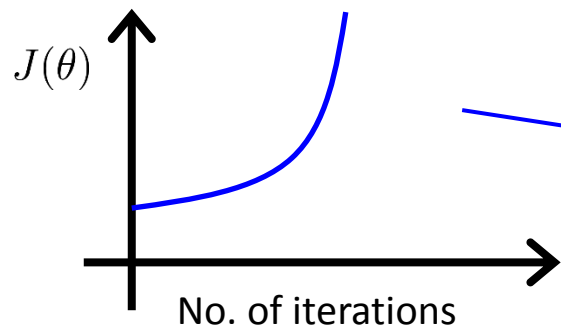
## Making sure gradient descent is working correctly.



Example automatic convergence test:

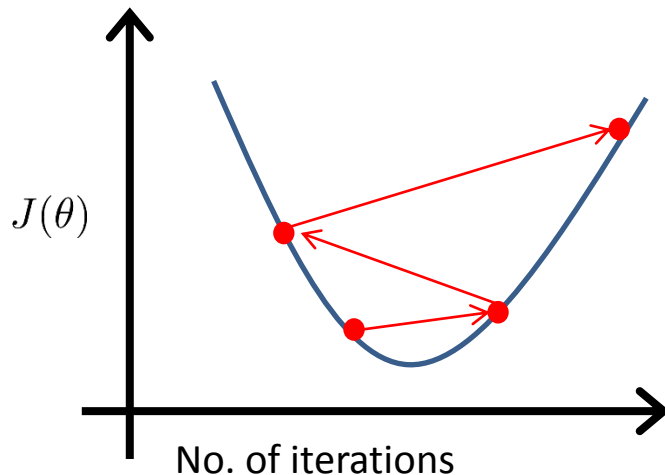
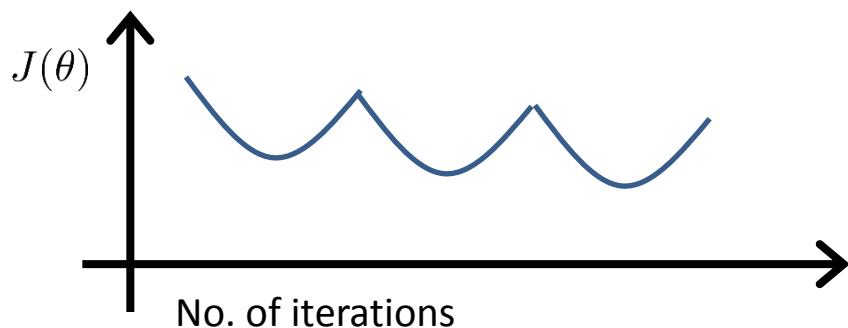
Declare convergence if  $J(\theta)$  decreases by less than  $10^{-3}$  in one iteration.

## Making sure gradient descent is working correctly.



Gradient descent not working.

Use smaller  $\alpha$ .



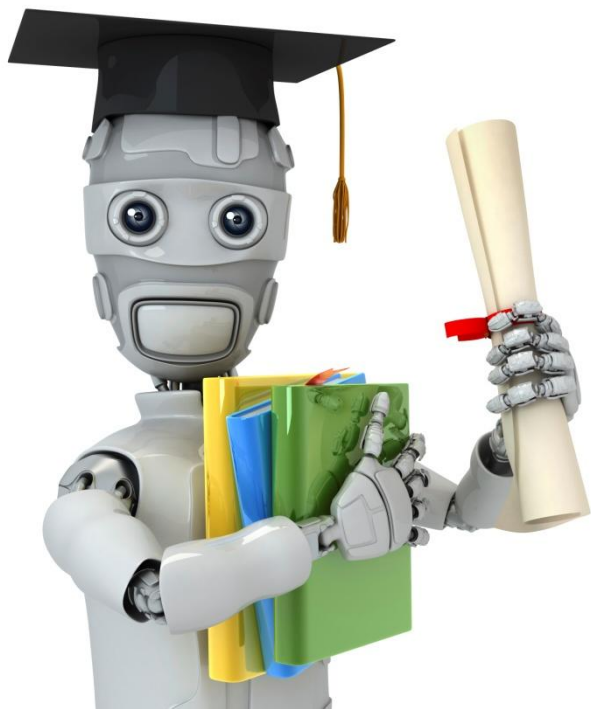
- For sufficiently small  $\alpha$ ,  $J(\theta)$  should decrease on every iteration.
- But if  $\alpha$  is too small, gradient descent can be slow to converge.

## Summary:

- If  $\alpha$  is too small: slow convergence.
- If  $\alpha$  is too large:  $J(\theta)$  may not decrease on every iteration; may not converge.

To choose  $\alpha$ , try

$\dots, 0.001, 0.003, 0.01, 0.03, 0.1, 0.3, 1, \dots$



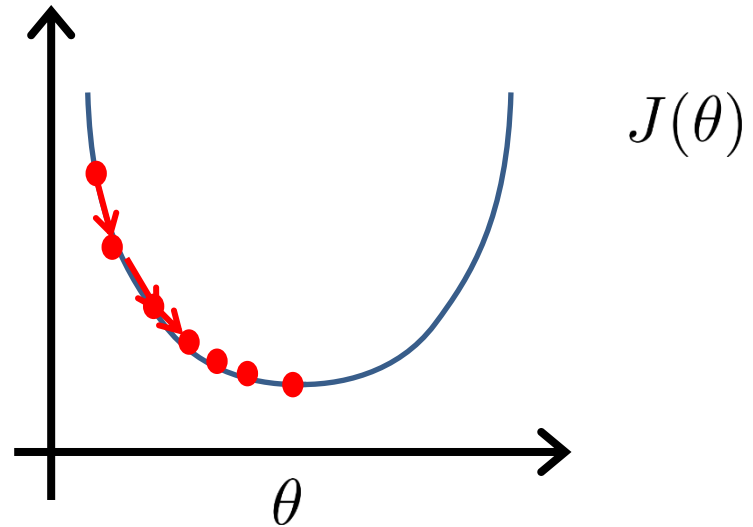
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## Normal equation

# Gradient Descent



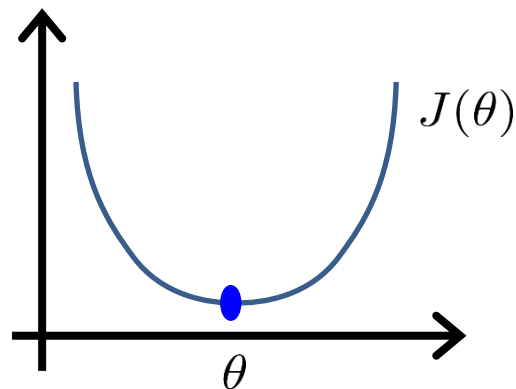
Normal equation: Method to solve for  $\theta$  analytically.

Intuition: If 1D ( $\theta \in \mathbb{R}$ )

$$J(\theta) = a\theta^2 + b\theta + c$$

$$\frac{d}{d\theta}J(\theta) = \dots \stackrel{\text{set}}{=} 0$$

Solved for  $\theta$



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$$\theta \in \mathbb{R}^{n+1} \quad J(\theta_0, \theta_1, \dots, \theta_m) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$\frac{\partial}{\partial \theta_j} J(\theta) = \dots = 0 \quad (\text{for every } j)$$

Solve for  $\theta_0, \theta_1, \dots, \theta_n$

Examples:  $m = 4$ .

	Size (feet <sup>2</sup> )	Number of bedrooms	Number of floors	Age of home (years)	Price (\$1000)
$x_0$	$x_1$	$x_2$	$x_3$	$x_4$	$y$
1	2104	5	1	45	460
1	1416	3	2	40	232
1	1534	3	2	30	315
1	852	2	1	36	178

$$\rightarrow X = \begin{bmatrix} 1 & 2104 & 5 & 1 & 45 \\ 1 & 1416 & 3 & 2 & 40 \\ 1 & 1534 & 3 & 2 & 30 \\ 1 & 852 & 2 & 1 & 36 \end{bmatrix}$$

$$y = \begin{bmatrix} 460 \\ 232 \\ 315 \\ 178 \end{bmatrix}$$

$$\theta = (X^T X)^{-1} X^T y$$



$m$  examples  $(x^{(1)}, y^{(1)}), \dots, (x^{(m)}, y^{(m)})$ ;  $n$  features.

$$x^{(i)} = \begin{bmatrix} x_0^{(i)} \\ x_1^{(i)} \\ x_2^{(i)} \\ \vdots \\ x_n^{(i)} \end{bmatrix} \in \mathbb{R}^{n+1}$$

$$X = \begin{bmatrix} (x^{(1)})^T \\ (x^{(2)})^T \\ \vdots \\ (x^{(m)})^T \end{bmatrix} \in \mathbb{R}^{m \times (n+1)}$$

(Design matrix)

E.g. If  $x^{(i)} = \begin{bmatrix} 1 \\ x_1^{(i)} \end{bmatrix}$

$$X = \begin{bmatrix} 1 & x_1^{(1)} \\ 1 & x_1^{(2)} \\ \vdots & \vdots \\ 1 & x_1^{(m)} \end{bmatrix} \quad y = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(m)} \end{bmatrix}$$

$$\Theta = (X^T X)^{-1} X^T y$$

$$\theta = \underline{(X^T X)^{-1}} X^T y$$

is inverse of matrix  $X^T X$ .

Octave:  $\underbrace{\text{pinv}(X' * X)}_{(X^T X)^{-1}} * X' * y$

For normal equation  
Feature scaling is  
not necessary.

$m$  training examples,  $n$  features.

### Gradient Descent

- Need to choose  $\alpha$ .
- Needs many iterations.
- Works well even when  $n$  is large.

### Normal Equation

- No need to choose  $\alpha$ .
- Don't need to iterate.
- Need to compute  $(X^T X)^{-1}$   $O(n^3)$
- Slow if  $n$  is very large.

Issue: numerical stability

